

Cem Çakmak, PhD

Address: Weserstraße 191, Berlin 12045

Contact: +4915731099509 | contact@cem.works | www.cem.works

Birthdate: 03.09.1990

Nationality: Turkey

Curriculum Vitae

Work Experience

- 2020 - *Artist and Researcher, Freelance*
Berlin, Germany
- 2018 *Developmental Teaching Assistant,*
Rensselaer Polytechnic Institute
Engineering support for Sound Recording and Production course. Evaluation, testing, and cataloging of equipment and materials donated by **Pauline Oliveros** to the Center for Deep Listening Archives
- 2016 - 2018 *Research Assistant,*
Rensselaer Polytechnic Institute
Research assistantship under **Dr. Rob Hamilton's** Music in Virtual Worlds Lab
- 2017 *Researcher,*
The Craig H. Neilsen Foundation
Assistive technologies research under **Dr. Jonas Braasch**, reporting and dissemination via ISATMA
- 2015 - 2016 *Artist, Freelance*
Istanbul, Turkey

Education

- 2016 - 2020 **Rensselaer Polytechnic Institute, USA**
School of Humanities, Arts and Social Sciences
PhD, Electronic Arts
Advisor: Rob Hamilton
Thesis: *A Systems-Theoretical Approach to Spatial Electronic Music Practices*
- 2013 - 2015 **Istanbul Technical University, Turkey**
Centre for Advanced Studies in Music (MIAM)
MSc, Music
Advisor: Anil Çamci
Thesis: *Online Gaming as a Model for Networked Intra-Active Music Spaces*
- 2009 - 2013 **University of Manchester, UK**
School of Mechanical, Aerospace and Civil Engineering
BEng (Hons), Civil Engineering
Thesis: *Development and Application of Water Resistant Foam Concrete*

Knowledge and Skills

Languages:

Turkish (Native)
English (C2)
German (B2)

Programming:

C, C++, C#, HTML, CSS, Java, Python, TensorFlow, Fortran, Mathematica, MATLAB, Xcode, Max/MSP, gen~, Pure Data, Chuck, WebAudio, Arduino, OSC, MIDI

Audio Software:

Ableton Live, Cubase, Logic, ProTools, Audacity, Reaper, SPAT, Panoramix, Dante

Graphic and Visuals:

Processing, Unity3D, openFrameworks, A-Frame, LaTeX, Premiere, After Effects, Final Cut, AutoCAD

Operating Systems:

OS X, Windows, Linux, iOS, Android

Performance:

Guitar, Piano, Percussion, Live-Electronics, Ambisonics

Further Education

2018 - **Spatial Audio Summer Seminar**, EMPAC, Jul 9-13

2022 - **Binaural Auditory Display**, Interactive Sonification Workshop (ISon), Sep 22-23

Selected Performances

Untitled (Live Electronics)

- 10.05.2024 - *Transferans Label Night #11*, ACUD, Berlin
- 03.05.2024 - *Echoing Dimensions*, Kunstraum Potsdamer, Berlin
- 26.04.2023 - *Fundraiser for Communities Affected by the Earthquake in Syria/Turkey*, Arkaoda, Berlin

Das Schwarz des Birkenspanners by Amelie von Godin (Live SFX)

- 9-12.03.2023 - HfS Ernst Busch, Berlin

P.W.A.H (Live Electronics, with Roberta Stein)

- 19.11.2022 - *Impromptu Series*, ACUD, Berlin

double-lined (Live Electronics)

- 20.11.2021 - Schloss Schönnow, Brandenburg

die Zofen by Amelie von Godin (Sound Design & Composition)

- 28 & 29.09.2021 - HfS Ernst Busch, Bühne UNTEN, Berlin

nötr (Fixed Multi-Channel) 41' 46"

- 06.08.2018 - *International Computer Music Conference (ICMC)*, Daegu, South Korea
- 18.07.2018 - *New York City Electroacoustic Music Festival (NYCEMF)*, New York
- 26.06.2018 - *Kaleidophone: New Multichannel Electronic Music from MIAM*, Arter Gallery, Istanbul
- 20.04.2018 - *nötr: 43-channel acousmonium / an evening of electronic music*, EMPAC, New York
- 10.04.2018 - *[ART_X] Pop-up Concert*, RPI Playhouse, New York
- 04.04.2018 - *3rd Collaborative Electroacoustic Music Concert*, University of Buffalo, New York

Çakmak / Özdemir (Live Electronics)

- 27.06.2018 - *A.I.D Takes Over!*, Muaf/Peyote, Istanbul

Çizgi Film Kusagi / Cartoon Time (Live Electronics) ~20'

- 28.12.2017 - *Çünkü Siz Buna Değersiniz*, Peyote, Istanbul

taalq (Generative Quadraphonic) ~17'

- 04.05.2017 - Collar Works Gallery, New York
- 04.04.2017 - Bennington College, Vermont
- 28.02.2017 - Bard College, New York

ob/lik (Live Electronics, with G. Özdemir)

- 30.04.2016 - *A.I.D Room #5*, Moda, Istanbul
- 26.04.2016 - *Radio Patapoe*, OT301, Amsterdam
- 24.04.2016 - *SOTU Festival*, Butcher's Tears, Amsterdam
- 20.03.2016 - *MultiRAID Festival*, Arkaoda, Istanbul

Monad (Networked Audiovisual)

- 26.12.2015 - *A.I.D Room #2*, Private Venue, Istanbul
- 24.05.2015 - *Electronic Music Composition 2015*, Arkaoda

AAA(...)AAA (Electroacoustic/Live Diffusion) 5' 01"

- 16.10.2015 - *MIAM Electroacoustic Retrospective*, Maçka
- 01.06.2014 - *Electronic Music Composition 2014*, Arkaoda

NULL-NULL (Acousmonium) 3' 42"

- 21.05.2015 - *MIAM Sonic Arts Acousmonium*, Maçka, Istanbul

Awards & Grants

MUSIKFONDS e.V.

- 2022-2023 Research Stipend
- 2021 Project Funding

RPI-HASS

- 2018 - 2020 Fellowship
- 2017&2018 Production Grant

Web Audio Conference

- 2019 Best Paper Award

Academic Service

2019 & 2021

Guest Jury for Computation Based Basic Design
Istanbul Bilgi University

2019

Reviewer

International Computer Music Conference (ICMC)

2023 - Present

Max/MSP Beta Tester
Cycling74

Installation

Beating Variations

frei-raum.berlin, Berlin
2024, May 16-18

u-ton

Gallery Periode, Berlin
2023, Oct 20-22

Oblique

2022, Dec 1-4

frei-raum.berlin, Berlin

NO AXIS

Gitter Raum, Essen
2021, Nov 5-7

Codes of Light (Audio)

Contemporary Istanbul
2015, Nov 12-15

Art Residency

2021, Nov 15-21

Parallel Residency

Schloss Schönnow, Brandenburg

2018, Jan 8-16 & Apr 16-20

Acousmonium

EMPAC, New York

Papers & Publications

Çakmak, Cem. "Implementing Ignorance and Unlearning Methods to AI Music Systems." *CTM Festival Research and Networking Day (Module 3)*, 29 January 2023.

Çakmak, Cem, and Rob Hamilton. "od: Composing Spatial Multimedia for the Web." *Journal of the Audio Engineering Society* 68, no. 10 (November 30, 2020): 747–55.

Çakmak, Cem, and Robert Hamilton. "Composing Spatial Music with Web Audio and WebVR." In *Proceedings of the Web Audio Conference*. Trondheim, Norway, 2019.

Çakmak, Cem, Anil Çamci, and Angus G. Forbes. "Applying Game Mechanics to Networked Music HCI Systems." In *New Directions in Music and Human-Computer Interaction*, edited by Simon Holland, Tom Mudd, Katie Wilkie-McKenna, Andrew McPherson, and Marcelo M. Wanderley, 223-41. Springer Series on Cultural Computing. Cham: Springer International Publishing, 2019.

Çakmak, Cem, "Theory and Technique of Super High Frequency Lighting," Artist Talk in *Proceedings of the International Symposium on Electronic Art*, Manizales, Colombia, 2017.

Keil, Nathan, Huang, Min and Çakmak, Cem, "Designing Immersive Audiovisual Environments for Music Performers with Disabilities," In *Proceedings of the 5th Annual International Symposium on Adaptive Technology in Music and Art*, Troy, NY, 2017.

Çakmak, Omer C. and Hamilton, Rob, "Musical Sonification of Super High Frequency Lighting", In *Proceedings of the International Computer Music Association Conference*, Shanghai, China, 2017.

Çakmak, Cem, Anil Çamci, and Angus G. Forbes. "Networked Virtual Environments as Collaborative Music Spaces." In *Proceedings of the International Conference on New Interfaces for Musical Expression*, 106–11. Brisbane, Australia, 2016.

Çakmak, Ömer C., Çamci, Anil and Forbes, Angus G. "Using Game Mechanics to Facilitate Networked Musical Collaboration," *CHI 2016 Music and HCI Workshop*, San Jose, CA. May 2016.

Çakmak, Ömer C. and Çamci, Anil. (2015) "Online Gaming as a Model for Network Music Systems," *ISCRiM Student Conference on Music Multimedia and Electronics 2015*, University of Leeds, Leeds, UK. June 15, 2015.

References

Dr. Robert K. Hamilton
Associate Professor of Music and Media, Rensselaer Polytechnic Institute
hamilr4@rpi.edu

Dr. Anil Çamci
Assistant Professor of Performing Arts Technology, University of Michigan at Ann Arbor
acamci@umich.edu

Dr. Reuben de Lautour
Senior Lecturer and Head of New Music, University of Canterbury
reuben.delautour@canterbury.ac.nz